

Great Lakes Seniors Golf Association Rules

The GLSGA was formed to promote good fellowship through golf. Remember—the important thing is the play, not the pay!

The GLSGA assumes no responsibility for any golfer at our events. Each person plays at his/her own risk.

1. Entries:
 - a. All entries must be submitted by the Friday preceding the event.
 - b. All entries must be prepaid.
 - c. If you are a member of any course we play please let us know. We will try to obtain a refund for your green fees.
2. Tee Times:
 - a. All events are shotgun starts beginning at 9:30 AM.
 - b. Golfers are expected to be at the course one half hour before tee time.
3. Two-man Events:
 - a. All 2-man events require a 2-man entry form, including payment, for both golfers.
 - b. Golfers are encouraged to find their own partners.
 - c. Two-man teams will compete in the flight of the lower handicap teammate.
 - d. Two-man best ball tournaments – We allow up to a 10-stroke differential between partners' handicaps in all 2-man best ball tournaments. For example, if your handicap is 11 and you want to play a 2-man best ball tournament with a golfer having a handicap of 26, his handicap will be lowered to 21 for that tournament.
4. Refund Policy:
 - a. We expect golfers to play all events they have entered. However, if an emergency prevents a golfer from playing we expect notification prior to the event. Failure to notify may result in forfeiture of the entry fee.
 - b. If rain, or other weather related issues, shortens an event to less than 18 holes, but at least 9, it will be declared an official event. Scores will be determined by the first nine holes each golfer played and prize money will be awarded based on that score. No additional refund will be awarded.
 - c. If a golfer tees off on his/her first assigned hole and for any reason later decides not to complete the round, no refund will be issued.
5. Rules of Play:
 - a. Gimmies are allowed WITHIN REASON. A gimme must be declared by a fellow competitor. Partners cannot concede a putt. Rule of thumb: If you think you could miss the putt DON'T GIVE IT!
 - b. Improving lies – In individual and best ball events golfers are allowed to improve the lie by moving the ball no more than 12 inches any place on the course excepting hazards (sand traps, water hazards, etc.). In scramble events partners must play the ball within one club length of where the best shot is chosen.
 - c. Lost ball – For balls lost in a hazard, drop a ball within 2 club lengths (not nearer the hole) from the point the ball first crossed the hazard line and count a one-stroke penalty. For balls lost anywhere else, drop a ball within 2 club lengths of a point as near as possible to the assumed position of the lost ball and count a one-stroke penalty. Note that fellow competitors must agree upon the assumed position.
 - d. Out-of-bounds – Drop a ball within 2 club lengths of the point where the original ball crossed out-of-bounds and count a one-stroke penalty.
 - e. Police your own group – We do not have officials on the course and therefore cannot render rulings during tournament play. If you believe a fellow competitor violated a rule of golf (or one of those specified here) place the complaint in writing and submit it to one of the association directors. Note that complaints not in writing will be disregarded.
 - f. Golfers in flight “B” that are age 75 or older are allowed to play the forward tees in all events. Note that this rule no longer applies to golfers in flight “A”. Golfers in flights “C” & “D” are always allowed to use the forward tees.
 - g. The maximum score allowed on a hole is double par (6 on a par 3, 8 on a par 4 and 10 on a par 5). Once that score is reached, pick up the ball and record the score. If a scorecard is turned in without a score on a hole the score of double par will be recorded.